

(Lecture  
16)

How To use friend classes

Syntax for friend classes:-

```

class A
{
    int x, y, z;
    public:
    A ( )
    {
        x = 20;
        y = 30;
        z = 10;
    }
}

```

Friend class B;

};

class B

{

int a;

Public:

class A obj;

void display ( )

{

int sum = obj.x + obj.y + obj.z;

cout << "Sum = " << sum;

}

Friend class A;

};